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Subject: Re: LevelRedit, a .mix to .lvl converter!  
Posted by [Titan1x77](#) on Sun, 16 Sep 2007 01:42:47 GMT  
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Great tool,I'll give this a try, I needed some .lvl's for a few maps awhile ago...hopefully I'll have them back.

You mention "add VIS points"

does this mean VIS is still generated for a map that had it generated?

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