

---

Subject: Model Making and Bones

Posted by [maytridy](#) on Wed, 02 Jul 2003 16:07:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, thats the same tutorial I just posted. But it doesn't tell you how to put a WWSkin in, but you should.

It's simple, just X-Ref it in from the mammoth, make sure you get all three WWSkins, just like you X-Refed with all the other bones. Under the modify tab, hit add bones. Select all the wheel bones and hit ok. If you get confused, open the mammy file and see how they are set up.

---