

---

Subject: Re: how to get a mod package running on a server  
Posted by [-SoQ-Warlock](#) on Sat, 15 Sep 2007 19:42:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

for those who dont understand how to set up that map, while host on your self, I made a screenshot.

(srry for doubleposting, didnt see the edit-button)

---

### File Attachments

1) [mod package.JPG](#), downloaded 192 times

# Host Options

Command & Conquer

Basic

Mod Package:

Formula Evolution V0.03

Gameplay

Available Maps:

Map Cycle

track1.lsc

Advanced

Victory Conditions

Add

Map Cycle

Map Time Limit (min):

0

Loop Maps

Back

Save/Load