
Subject: Re: LevelRedit, a .mix to .lvl converter!
Posted by [Jerad2142](#) on Sat, 15 Sep 2007 04:06:14 GMT
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renalpha wrote on Fri, 14 September 2007 21:18Jerad Gray wrote on Fri, 14 September 2007 22:06FTW Yrr.

All I wanted was a protection method that could stop the noobs from screwing with our maps, now that that is provided I am more then happy.

WARNING RETARD ALERT

Warning noob alert, be careful as he probably does not know what he is talking about.
