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Subject: Re: LevelRedit, a .mix to .lvl converter!  
Posted by [Slave](#) on Fri, 14 Sep 2007 23:13:12 GMT  
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Hey,

I don't want to spam your topic with something that might be a dumb remark. But I was unsure why the following get's done.

Right after conversion, scripts.dll and scripts2.dll show up in the Scripts folder of a package. It's your provided scripts.dll and scripts2.dll from my renegade directory. Wich is pretty much the same file. Is there any reason why this gets done?

Also +1 cookie for the update. Thanks.

edit: and ofcourse i meant "Point" lightning instead of "Spotlight" in my above post. You fixed it the right way, it's all good now.

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