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Subject: Re: LevelRedit, a .mix to .lvl converter!  
Posted by [Yrr](#) on Fri, 14 Sep 2007 22:21:30 GMT  
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Thanks for reporting that, Slave.  
I uploaded version 1.01 now.

Changes:

- Fixed light editor object import/load/save functions.
  - Fixed that log file lines were not prefixed with a time stamp
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