
Subject: enable physical collision

Posted by [mr£ÄŞÄ-z](#) on Thu, 13 Sep 2007 17:15:52 GMT

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hey guys if i change a model of a veh to a wall building or whatever and try to go on it i fall down and it teleports me back where i fall, how can i fix that?on kamuix server on his FAKE buildings u can walk without falling! how can i do that? i tryed to add JFW_Phys._collision but it dont works
