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Subject: G-Max to 3DS Max Importer/Exporter?

Posted by [Sir Phoenixx](#) on Wed, 02 Jul 2003 12:17:39 GMT

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spreegemWhere do I get the quake gamepack at?? I know the discreet website, but I don't see it, I will try and find it though.

Wait, what has everyone been saying in this post? Using the w3d import/export plugin will be easier/quicker than exporting it with the quake gamepack in .md3, importing it into another program, exporting it in .3ds and importing that into 3dsmax. With the w3d plugin all you have to do is export it once, in .w3d then you can import it into 3dsmax...

But if you really want to do it the hard way...

You can get Tempest (the Quake 3 Arena gamepack) by going to <http://www.discreet.com>, in the gmax section, goin to downloads, and it's somewhere in the middle-bottom of that page.

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