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Subject: Re: Scud Storm mod

Posted by [Genesis2001](#) on Wed, 12 Sep 2007 21:47:08 GMT

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Reborn wrote on Wed, 12 September 2007 14:54 There are ways around that.

When one team has lost all there structures they could just be like free inf players.

When one team has lost all there structures they get "re-teamed" to the losing side.

When one team loses all there structures they get "re-teamed" evenly to the to remaining teams.

When one team loses all of it's structures they get "re-teamed" but have a script attached to them that disallows them to make purchases or get in vehicles.

When one team loses all of it's structures they get evicted from the game with a "you lose" message.

When one team loses all of it's structures they become spectators in the rest of the match.

That's off the top of my head, there are more options out there waiting to be thought of. =]

You should be on the team Reborn.

EDIT: I can't really say which one we're using because that's information only pertinent to the staff of Scud Storm.

EDIT2:

BlueThen wrote on Wed, 12 September 2007 13:41 MathK1LL wrote on Wed, 12 September 2007 14:07 The new Scud Storm team doesn't support the old mod anymore. We're remaking everything in this new mod.

Are you in everything? Literally, everywhere I go, I see you there. >.>

No. And I can't think of a comment

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