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Subject: Re: Scud Storm mod

Posted by [Zion](#) on Wed, 12 Sep 2007 08:02:14 GMT

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MathK1LL wrote on Wed, 12 September 2007 05:54 We don't really need an Internals Building Modeler since we have the I33t internals designer Merovingian. Building externals, vehicle modeling, and infantry modeling are what we need at this time. But we'll take what we can get

-MathK1LL

I was just about to say that minus the I33tness.

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