Subject: Re: Scud Storm mod Posted by Genesis2001 on Wed, 12 Sep 2007 01:16:39 GMT View Forum Message <> Reply to Message

Yes, that is true that we are recruiting. Nameme revived this mod sometime ago but it was presently inactive because he was on the AR Development team and didn't have time to lead Scud Storm.

Now, the mod is back and kicking ass. We have website online and are working on getting a development team going to start work again on this mod. We are remaking all models and creating all new textures. Check us out at our website at http://scudstorm.moddb.com and register on our forums for live updates!

-MathK1LL