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Subject: Re: Ripping cnc3 models

Posted by [AoBfrost](#) on Tue, 11 Sep 2007 13:07:00 GMT

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Well the ripper does extract textures, but not in a form I know how to use, because in their tutorial online which isnt very detailed, it shows a games models all in similar colours, like reds and blues and yellows, then when rendered, it looks like it does ingame with shaders and all, although I dont get that.

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