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Subject: Re: Status: .mix -> .lvl converter

Posted by [IronWarrior](#) on Tue, 11 Sep 2007 01:32:29 GMT

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BlueThen wrote on Mon, 10 September 2007 19:53jonwil wrote on Mon, 10 September 2007 19:34I dont know of any protection that would actually work.

a file to include in your mix so if the program see's it...?

Would just remove the file from the .mix file then.

Yrr, what I'll mean, the .lvl file is really for server side stuff, someone using that, can't add new terrain or anything, just objects, like guard towers and crap.

To be honest, am starting to look forward to this, if it works.

I'll was making an siege.lvl file for MP, but I'll somehow deleted my LE folder and lost it... So, I'll gotta start again, with this, I'll won't have too, the Airstrip vehicle maker, was being a fucking bitch to get right anyway, so.

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