Subject: Re: memory\_scripts.log ? Posted by Jerad2142 on Mon, 10 Sep 2007 12:27:22 GMT View Forum Message <> Reply to Message

Gen\_Blacky wrote on Fri, 07 September 2007 16:36what is this memory\_scripts.log it was in Level folder, is there something wrong with my modified scripts version, But Le never crashed ? The only time level editor will crash do to scripts, is if you leave a parameter blank.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums