I got a new graphics card not too long ago, and ever since, 3DSMax eats up my resources like mad after it's been started, and even after I close it, right up until I restart.

I know it's a huge program, and it does use a lot of resources, but it never did this before, and now I've got a better graphics card, so you think it would do it less if anything. I don't think there's any conflicts, my card is a Radeon 9500 Pro.

Ironically though, GMax works perfectly. Exactly the same as before.

I tried reinstalling, but to no avail. I updated drivers too, but no such luck...