Subject: Reborn Flash Vids Posted by Aircraftkiller on Wed, 02 Jul 2003 03:08:22 GMT View Forum Message <> Reply to Message

Joey-YACK... the power needed to "glide down" would be imence... concidering only harriers can hover 90 seconds befor expending to much their fuel and/or burning their engines up... and considering the hovering the MLRS makes is from wind, like any other hovercraft, it has to be close to the ground to stay upright, if its in the air its like freefalling in a M1A1 with fans underneath....

Planet Side is not the best game ever, but its hover units actualy realistic cross between ground and flying...

W is go, S is rever, A and D is STRAFF left and right, and you use your mouse to point were you going, unlike other ground vehicles... but they are using Anti Gravity Propolsion to move, the Hover MLRs is NOT. And NEITHER can "glide" down in the air...

So THE ONLY thing that makes the MLRS good is its fast, can avoid all but proximity and remote mines on the ground, and can go on water like any other HCraft.

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I'll tell you one thing: IT'S NOT A HOVERCRAFT. It's a tank without treads that has an animation of a fake hovering sequence.