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Subject: NEW SERVER! Non-defenses!

Posted by [Madtone](#) on Wed, 02 Jul 2003 00:50:23 GMT

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hey, npsmith82 maybe you should add a feature into your LAN game editor that disables defense's???

have it so

```
If chkDef = 0 then
scripts.dll is renamed to dis-scripts.dll
else
stays the same
```

i couldn't be bothered to write in da code.'

but you know what i mean

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