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Subject: Re: Basegates - Why don't they open for Harvesters??

Posted by [npadul30](#) on Thu, 06 Sep 2007 16:36:53 GMT

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Tunaman wrote on Wed, 05 September 2007 18:15SWNight wrote on Wed, 05 September 2007 17:13It still works if i use a vech. It's just the harvesters!

It probably sees you, the player inside the vehicle, instead of the actual vehicle.

I have gotten it to work, can't rember at the moment right now. IF the harvester is NOD then it should still open for the harvy. I will play around with it some more to get it to work.

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