Subject: Re: Ok, question.
Posted by R315r4z0r on Tue, 04 Sep 2007 22:25:22 GMT

The Merovingian wrote on Thu, 23 August 2007 16:29assigning the node names is what Jerad has there. If you just renamed them inside the name stuff no wonder it doesn't work.

You should read the buildings tut on renhelp. That's what helped me.

I did read that tutorial. All it does is explain what each part of the building's mesh name does. I already know that, and that is why I am confused.

BTW, doing that node name thing screwed up the entire thing, and made the problem worse, so I just reverted to what I had originally.

EDIT:
Alrighty than. I just tried my own little experiment, and it worked. Has absolutely NOTHING to do with the mesh prefixes.