Subject: Re: 3ds max Posted by HORQWER on Sun, 02 Sep 2007 22:52:03 GMT View Forum Message <> Reply to Message

jamiejrg wrote on Sun, 02 September 2007 13:20Um.. we already got max9 working with the w3d importer/exporter. Let me find the page.

edit BOOM!

http://www.renegadeforums.com/index.php?t=msg&th=24249&start=0&rid=2 0637 wtf is that?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums