
Subject: Reborn Flash Vids

Posted by [Joey-Y](#) on Tue, 01 Jul 2003 16:41:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

ACK... the power needed to "glide down" would be immense... considering only harriers can hover 90 seconds before expending too much fuel and/or burning their engines up... and considering the hovering the MLRS makes is from wind, like any other hovercraft, it has to be close to the ground to stay upright, if it's in the air it's like freefalling in a M1A1 with fans underneath....

Planet Side is not the best game ever, but its hover units actually realistic cross between ground and flying...

W is go, S is reverse, A and D is STRAFF left and right, and you use your mouse to point where you're going, unlike other ground vehicles... but they are using Anti Gravity Propulsion to move, the Hover MLRS is NOT. And NEITHER can "glide" down in the air...

So THE ONLY thing that makes the MLRS good is its fast, can avoid all but proximity and remote mines on the ground, and can go on water like any other H-Craft.
