
Subject: Re: crap after generating vis
Posted by [Canadacdn](#) on Fri, 31 Aug 2007 06:28:30 GMT
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Yrr wrote on Tue, 28 August 2007 13:40There's no need to put work into making a
C&C_City_Flying LevelEdit file - I am working on a .mix to .lvl converter

No. No. No. No. No. No. NO.
