Subject: Re: crap after generating vis
Posted by Yrr on Thu, 30 Aug 2007 16:19:03 GMT
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IronWarrior wrote on Thu, 30 August 2007 12:34I don't think he be releasing any such program, I don't think it can work, if it could, why has no one ever made one before?

Because it is quite complicated since you have to know much of the .lsd, .ldd and .lvl data format to make that possible. I'm looking forward for a first backward-conversion test soon.
And I'm not sure wether I should make it a stand-alone program, or a LevelEdit plugin.