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Subject: Re: crap after generating vis

Posted by [HORQWER](#) on Wed, 29 Aug 2007 22:47:37 GMT

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Yrr wrote on Tue, 28 August 2007 13:40 There's no need to put work into making a C&C\_City\_Flying LevelEdit file - I am working on a .mix to .lvl converter plzz tell me when it is going to be released

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