
Subject: Re: crap after generating vis
Posted by [Slave](#) on Tue, 28 Aug 2007 22:27:56 GMT
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I did everything you said.

Plus redoing the vis. I assumed that needed to be done, since the non flying city only has vis information near the ground.

Also yay for mix->lvl, but I can also imagine people will get pissed for stealing their map.
