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Subject: Re: New idea? Automatic map downloader.  
Posted by [danpaul88](#) on Sun, 26 Aug 2007 18:11:59 GMT  
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TBH the best solution would be a custom server browser that the server bots (BR / NR) send data to in order to get their server listed.

NB / BR / Other Bot -> Sends server name, ip, port, rotation etc to master server -> client downloads data from master server -> client picks server to join -> custom maps that the client does not have that are required for that server get downloaded before renegade is loaded using direct connect.

Trouble is... nobody really has time to make it.

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