

---

Subject: Re: Long time, no see...

Posted by [Slash0x](#) on Wed, 22 Aug 2007 20:49:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

MadRockz wrote on Wed, 22 August 2007 16:11u can "hack" the map to get the lvl file... but it will sucks cuz then ur a "stealer" (sorry 4 my bad english)

That's why most people delete the file within the final level file after export...

Quote: When you finish it and release it...I hope you release the .lvl file

Perhaps I could... xP

---