Subject: Re: Help with proxies

Posted by R315r4z0r on Wed, 22 Aug 2007 17:15:17 GMT

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Here, just in case I am not being clear enough with my problem, here are some visuals! Buildings in gmax:

Notice he new prefixes.

EDIT: Damn, it is too small to see < <

Well anyway, it shows the prefixes as "mgagw" and "mgagr"

Level Edit presets 1:

Presets 2:

See how they match up with the prefixes that I made in gmax.

Video of what happens in Renegade. (Sorry the video desycned, the video sped up, but the audio remained the same.. don't know why)

Notice how I can target the outside of the AGTs but not the insides, or the MCT. (Also, I just realized there wasn't a PT in that spot.. lol)