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Subject: Re: C&C\_Lost\_Base.mix  
Posted by [Darknes2](#) on Sun, 19 Aug 2007 18:20:21 GMT  
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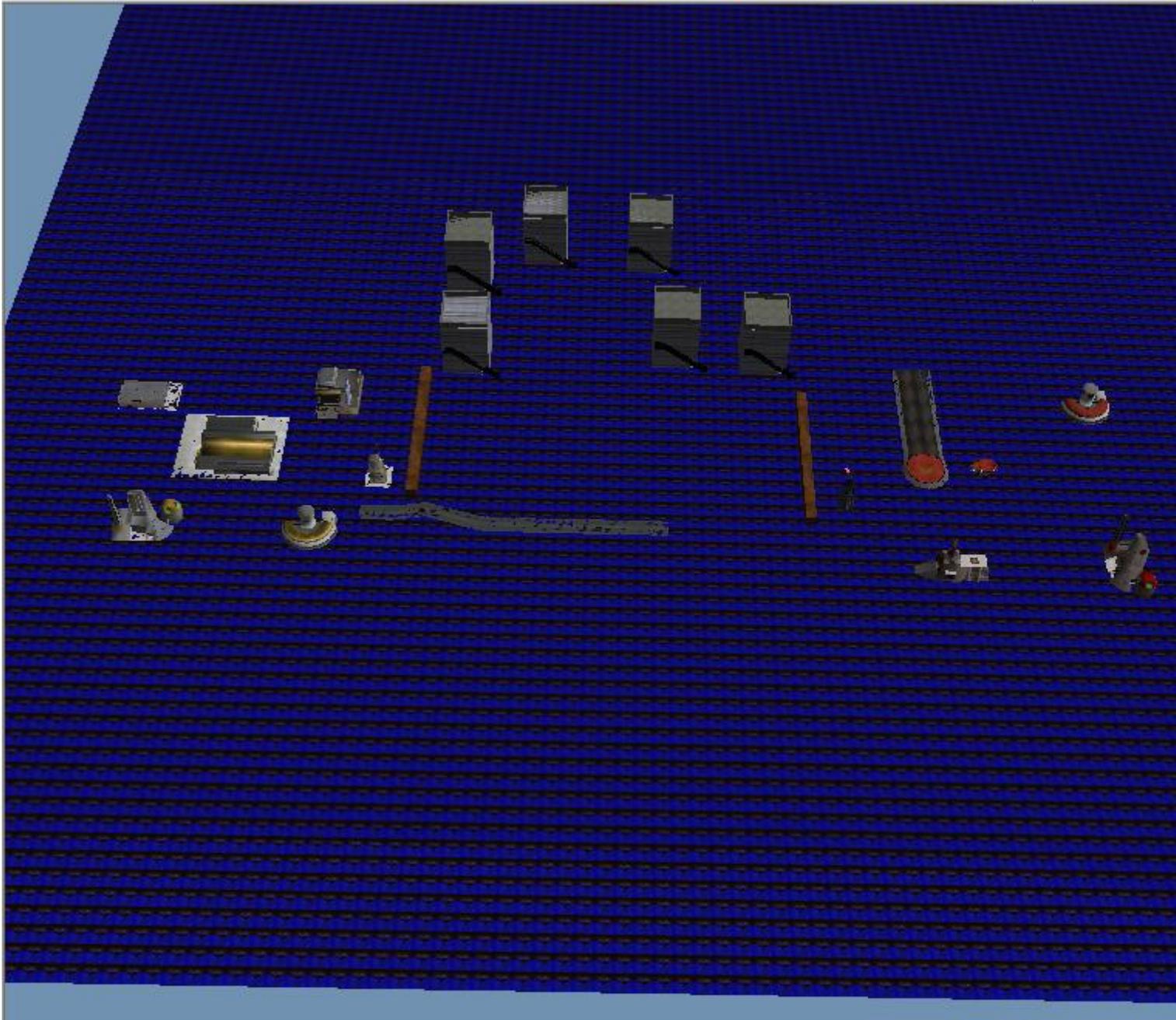
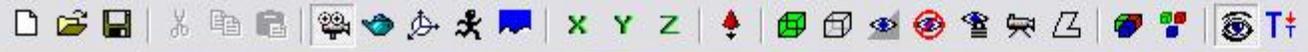
lost base has to many problems so im working on something ooler heres a s.s of what i have so far.

it will be named C&C\_Fortification.mix

### File Attachments

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1) [S.S of new map.JPG](#), downloaded 780 times



Invalid TGA format used in C:\Westwood\RenegadePublicTools\LevelEdit\experiments\tiles\building aggregates - multiplayer\mp - nod air tower\atr\_pct\_master.tga  
Invalid texture size, scaling required. Texture: C:\Westwood\RenegadePublicTools\LevelEdit\experiments\terrain\building interior tiles\_multiplay\mp - hand of no...  
Invalid TGA format used in C:\Westwood\RenegadePublicTools\LevelEdit\experiments\tiles\building aggregates - multiplayer\mp - gdi barracks\bar\_pct\_master.tga

