

---

Subject: Re: objects .gm

Posted by [Whitedragon](#) on Sat, 18 Aug 2007 02:10:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

SSGM does not require a certain objects file to work. You can use a modified one from 1.5 or a modified stock objects file, it won't matter.

---