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Subject: Re: !teleport lua scripting  
Posted by [CdCyBoRg](#) on Fri, 17 Aug 2007 00:49:23 GMT  
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ok, i just found it all out, could you help me? i followed the tutorial thing, downlaod, put them in renegade folder, then add the plugin into ssgm:

01=LuaPlugin.dll

I started up my server, typed: !build turret

And nothing happened, It should work right as the !build script is already in the lua file.. :S

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