Subject: Re: Weirdest Lag

Posted by sadukar09 on Wed, 15 Aug 2007 17:27:02 GMT

View Forum Message <> Reply to Message

Dutch Neon wrote on Wed, 15 August 2007 10:53lts always fun somehow getting stuck to pt's (im not sure if it caused by lag) and getting stuck in buildings. Yesterday, i somehow bought an nod 500er while i lagged back out, but then, i somehow was stuck in the HoN wall, dunno why, had to rejoin. same for a thing i somehow coudnt leave the HoN, i could walk through it, and not warping back, but when i went out or jumped out the windows i kept warping back, i litterly tried to get out for 15 minutes which just didnt worked.

Sadukar = Blue hell with nuke, or Nod spammed so much nukes the sky keeps staying red ( i have seen it sometimes on marathon servers where the skys stays red by nuke spam or continous raining due GDI spamming ions, with this i mean, the skys stays in a beacon situation even if there are no beacons placed or active ).

Also, I sometimes get that when i drive, it looks like my Driver falls through the ground, then heavily decrease of FPS, when i try to look in 3th person, i dont see myself, but in first i can see my repgun, this mostly caused a heavily Continious FPS drop until my ren freezes and often have to stop ren with task manager.

CORRECno...look at the ping, look at red \*hell\*+ the mention of \*god\* holy shit people...