
Subject: HELP PLZ>>>>>>

Posted by [rpgdude2](#) on Mon, 13 Aug 2007 00:29:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

like i need help with my FDS ok so i was maken a SSM (server side mod) in my SSM package in LE ok and it worked fine and now i enabled base kill for players to kill base and went from testing to Crazy aow and it crashes on some one attacking GDI base yet GDI can beat the hell out of nod and it doesnt crash.....

plz help im using..

win32 FDS

ssgm

LuaPlugin.dll

(not supported by my version i dont have beta)

but it works fine just !buy tower is a crash but !buy turret works perfectly.....

and thats about it..

all my SSM does is make cars have 1 less health out of max and when repair it changes to a new car --> mammy healed = stank lol..
