Subject: Re: C&C_Lost_Base.mix
Posted by Sn1per74* on Sun, 12 Aug 2007 12:53:04 GMT
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SWNight wrote on Sun, 12 August 2007 05:39Or you could create the "fake" buildings make their name to hon/air/whatever and add a controller, add some scripts ect...
But then that would look bad. I wouldn't want to download a map with fake buildings.