
Subject: Re: RenGuard language changes + crash
Posted by [der Papst](#) on Sun, 12 Aug 2007 09:39:09 GMT
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cmatt42 wrote on Sun, 22 July 2007 17:17RenGuard does not change Renegade's language, though the Core Patch is known to do so. Tell me if this doesn't work:
http://www.renegadeforums.com/index.php?t=msg&goto=193489&rid=4882#msg_1_93489Thanks for the link to this thread.
Overwriting the always did nothing (but it had a other size, so i think there were two problems.) and so i deleted a "strings.tdb" from data, now it works
