Ok, after having both TS and FS installed, look through e01vox01.mix and e01vox02.mix (located within C:\Westwood\SUN\expand01.mix), speech01.mix and speech02.mix (located within C:\Westwood\SUN\TIBSUN.mix), and finally wdtvox.mix (located in C:\Westwood\SUN\), and you'll find all the CABAL sound effects, with the exception of those embedded within the video files. XCC Mixer doesn't seem to like to extract .wav files by itself, so you'll have to extract/copy the above .mix files to another folder, and open them through XCC AV Player. You'll be going in blind, though, since the AV Player doesn't list what each sound effect is. You can compare the time lengths against what XCC Mixer says to make a better guess, but if that fails, you'll have to check every one, and that might take a long time. Anyway, when you find one you want, hit the "Extract..." button, and save it as a .wav file.