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Subject: Re: Renegade Skinning Problem

Posted by [Ryu](#) on Thu, 09 Aug 2007 08:36:46 GMT

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Dude, Use photoshop, It's going to be easier.

Open .DDS > "No" to mit maps > Edit Skin > Save as .DDS > Save with DX1/2/3/4/5.

Don't save it as a .png then re-open it, only to save it as a .dds. ./

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