
Subject: Re: warfactory waypath

Posted by [Sn1per74*](#) on Wed, 08 Aug 2007 22:38:21 GMT

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renalpha wrote on Wed, 08 August 2007 17:37Sn1per74* wrote on Wed, 08 August 2007 14:54Darknes2 wrote on Wed, 08 August 2007 13:54can you make the vehicles created by the warfactory follow the waypath out of the warfactory on a server side modded map

Kamuix does it.

lol

?? You make no sense.
