
Subject: Re: Crate

Posted by [Sn1per74*](#) on Wed, 08 Aug 2007 21:42:10 GMT

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Gen_Black wrote on Wed, 08 August 2007 16:18Sn1per74* wrote on Wed, 08 August 2007 16:16ATdrag0N wrote on Wed, 08 August 2007 16:13Hello, on top counter stood is invisible with multi player and even perches on server he is visible.

Hallo,

der oben gezeigte gegenstand ist bei multi player unsichtbar und blockt auch nur auf ein Server ist er sichtbar.

I think that means, if it's server side you can see it. If it's not you can't.

I thinks its the other way around

No it's not. If the host puts it in, the clients can see it. If you have the map in your data folder, you can't see it.
