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Subject: Renguard + Skins

Posted by [trooprm02](#) on Wed, 08 Aug 2007 16:49:15 GMT

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Recently I was talking to someone I meet in a pub serv, who wanted a tryout. I asked him if he played pure or what skins he used, he said a few:

- 1) a sound skin for stanks so hear them using the distance they are from you, makes a different sound
- 2) a nuke screen, which he said was 50x louder and more static, making more precise
- 3) colored sbh and stanks skins

The while he's been using renguard every time I see him online. I thought blazer had once said all sound skins renguard does block, explanation anyone?

Renguard should not just ban those skins but there are a few others:

- colored c4's (timed, remote, and even proxies)
- colored sniping skins (blue saks, etc)
- that christmas tree reticle that shins even thro building walls
- any type of radar mod (SK's version namely)
- and even that hud sniper (clear scope) skin

Again, it seems ALOT of people use those skins (namelly cw.cc people but not limited to), way more than even I thought, so I was taken back by the news renguard allows them

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