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Subject: Re: Map Order In packages

Posted by [Jerad2142](#) on Wed, 08 Aug 2007 06:44:26 GMT

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Cpo64 wrote on Tue, 07 August 2007 21:01 Jason Knight, his is not a multi player mod, but a single player mod, therefor a server will not be involved.

Jerad, I'm still not sure why your not using .mix's

#1 Renhalo is both multiplayer and single player (multiplayer is harder).

#2 Mixes are two limited, unless you want 24 GBs of maps on your hard drive (as each mix would have to have all 1 GB of data in them). Also, temps are two limited, you can't added in even 1/10 of the number of presets you can in a normal preset directory.

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