
Subject: Re: Spectate yo
Posted by [reborn](#) on Mon, 06 Aug 2007 19:07:40 GMT
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```
Commands->Set_Model(obj,"null");  
Commands->Set_Is_Visible(obj,false);  
Commands->Clear_Weapons(obj);  
Commands->Set_Shield_Type(obj,"blamo");  
Commands->Attach_Script(obj,"jfw_flying_infantry","");
```
