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Subject: SSGM Version 2.0.2

Posted by [Whitedragon](#) on Sun, 05 Aug 2007 07:35:13 GMT

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Minor bug fix version.

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Quote:

Version 2.0.2:

- Change: The "New settings detected and loaded!" message will now include the INI file that the settings were loaded from. This was done so that plugins using the SettingsLoader class will display a different message than SSGM when new settings are found.

- BugFix: Mission maps spelled with a lowercase m will no longer be detected as an unknown mod.

- BugFix: Fixed an exploit in the crate system.

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