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Subject: Mapping Problem-Unable to split node.  
Posted by [Joey-Y](#) on Sat, 28 Jun 2003 19:21:15 GMT  
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CLE is commando levle editor, importing is importing the W3D file into the editor for use. i see editor importing the mapo itno it, not opening due to the original W3D file is not touched when you editr the elvel in CLE.

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