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Subject: Re: Stealth harvesters

Posted by [R315r4z0r](#) on Sat, 04 Aug 2007 20:25:16 GMT

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Yrr wrote on Sat, 04 August 2007 03:33In multiplayer, vehicles without a driver will never become stealted.

Oblivion made AI stealth tanks go stealth in that map that he used Neosaber's scripts to script a tank battle in the desert while you observe from the sky.

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