
Subject: First Turret Model

Posted by [c0vert7](#) on Sat, 04 Aug 2007 19:44:25 GMT

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I wanted to see if I could do any good at making models. Also figured it was a good time to learn how to bone, characters, vehicles, weapons, and turrets. I got a lot of reading to do .

Heres where im at so far. Its about the perfect size. For what I am using it for that is.

File Attachments

1) [untitled.JPG](#), downloaded 729 times

tuu.gmax - gmax - [RenX game pack]

File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help



Perspective

