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Subject: Re: Harvesters (Player Controlled)  
Posted by [R315r4z0r](#) on Fri, 03 Aug 2007 20:46:06 GMT  
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I think I figured out the problem...

I think it is the dollar animation. Corrupted or what ever, makes the game crash.

When I click "make" in level editor, the program crashes.

..no one has a pre-made Dollar animation? I tried both Neo-saber's and APB's.... and I can't make my own.. don't have photoshop...

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