

---

Subject: building spawn?

Posted by [Raptor RSF](#) on Fri, 03 Aug 2007 16:40:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yo ppl

got a really nice mod idea

is it possible to let buildings spawn? like a stealth generator building for example. and when it gets destroyed it will respawn?

or an object instead of a building.. that can be destroyed by the enemy? of course it need to fit in an mix map.

---