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Subject: Re: LevelEdit Error

Posted by [Oblivion165](#) on Wed, 01 Aug 2007 05:56:04 GMT

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Can anyone confirm that JW's works fully with FD?

Only remove the scripts folder if you had put scripts in you mod package for your map. Other wise they wont even be there

EDIT2: Welp im off to bed, hopefully someone will be here to help you because I'm starting a 5 day weekend from school and I plan to spend most of tomorrow sleeping

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