
Subject: Re: Waypaths

Posted by [Sn1per74*](#) on Wed, 01 Aug 2007 00:43:14 GMT

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Nope, I copy and pasted.

New problemo! How would I go about destroying a laser fence when you step on a script zone? I heard to use a difficult script- M00_Trigger_Zone_Entered_RMV - Is there an easier way?
